

Vietnam Quiz: questions and answers



1. What is the largest city in Vietnam by population?

- Da Nang
- Ho Chi Minh City
- Hanoi

2. What was the population of Vietnam in 2016?

- 49.6 million
- 94.6 million
- 69.4 million

3. Who is the current Prime Minister of Vietnam?

- Trần Đại Quang
- Đặng Thị Ngọc Thịnh
- Nguyễn Xuân Phúc

4. What material was used for fabricating the Dong Son drums?

- Steel
- Bronze
- Iron

5. What is the area of the Ha Long Bay?

- 3,551 square kilometers
- 1,553 square kilometers

5,153 square kilometers

6. What was the name of the logistical system that ran from the Democratic Republic of Vietnam to the Republic of Vietnam during the Vietnam War?

- Vietnam trail
- Ho Chi Minh trail
- Hanoi trail

7. What was Vietnam's nominal GDP (Gross Domestic Product) per capita in 2012?

- USD 1,527
- USD 2,127
- USD 2,727

8. What is the currency of Vietnam?

- Baht
- Riel
- Đồng

9. Which Vietnamese company developed a bipedal humanoid robot designed to play table tennis?

- Savimex
- Bidiphar
- TOSY

10. To which family of musical instruments does the đàn bầu belong?

- Strings family
- Percussion family
- Brass family

Vietnam Quiz: questions and answers

Right answers

1. What is the largest city in Vietnam by population?

Ho Chi Minh City

2. What was the population of Vietnam in 2016?

94.6 million

3. Who is the current Prime Minister of Vietnam?

Nguyễn Xuân Phúc

4. What material was used for fabricating the Dong Son drums?

Bronze

5. What is the area of the Ha Long Bay?

1,553 square kilometers

6. What was the name of the logistical system that ran from the Democratic Republic of Vietnam to the Republic of Vietnam during the Vietnam War?

Ho Chi Minh trail

7. What was Vietnam's nominal GDP (Gross Domestic Product) per capita in 2012?

USD 1,527

8. What is the currency of Vietnam?

Đồng

9. Which Vietnamese company developed a bipedal humanoid robot designed to play table tennis?

TOSY

10. To which family of musical instruments does the đàn bầu belong?

Strings family